

Mutable Values

Mutation Operations

Mutation Can Happen Within a Function Call

A function can change the value of any object in its scope

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```
>>> four = [1, 2, 3, 4]
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```
>>> four = [1, 2, 3, 4]
>>> len(four)
4
```

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>>> four = [1, 2, 3, 4]
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>>> mystery(four)
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```
>>> four = [1, 2, 3, 4]
>>> len(four)
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```

```
def mystery(s):
    s.pop()
    s.pop()
```


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>>> four = [1, 2, 3, 4]
>>> len(four)
4
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```

```
def mystery(s):      or    def mystery(s):
    s.pop()           s[2:] = []
    s.pop()
```

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>>> another_mystery() # No arguments!
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def another_mystery():
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Tuples

(Demo)

Tuples are Immutable Sequences

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Immutable values are protected from mutation

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```
>>> turtle = (1, 2, 3)
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```
>>> turtle = (1, 2, 3)
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Next lecture: ooze can change turtle's binding

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The value of an expression can change because of changes in names or objects

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Name change:

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```
>>> turtle = [1, 2, 3]
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>>> turtle
['Anything could be inside!']
```

The value of an expression can change because of changes in names or objects

```
>>> x + x
```

Name change:

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An immutable sequence may still change if it *contains* a mutable value as an element

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>>> s = ([1, 2], 3)
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>>> s = ([1, 2], 3)
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ERROR
```

```
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>>> s[0][0] = 4
>>> s
([4, 2], 3)
```

Mutation

Sameness and Change

Sameness and Change

- As long as we never modify objects, a compound object is just the totality of its pieces

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```
>>> a = [10]
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>>> a == b
True
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```
>>> a = [10]
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>>> a
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- Conversely, we could have two lists that happen to have the same contents, but are different

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- This view is no longer valid in the presence of change
- A compound data object has an "identity" in addition to the pieces of which it is composed
- A list is still "the same" list even if we change its contents
- Conversely, we could have two lists that happen to have the same contents, but are different

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>>> a = [10]
>>> b = a
>>> a == b
True
>>> a.append(20)
>>> a
[10, 20]
>>> b
[10, 10]
>>> a == b
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```

```
>>> a = [10]
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```


Sameness and Change

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evaluates to `True` if both `<exp0>` and `<exp1>` evaluate to the same object

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(Demo)

Mutable Default Arguments are Dangerous

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A default argument value is part of a function value, not generated by a call

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... 
```

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>>> def f(s=[]):  
...     s.append(3)  
...     return len(s)  
...  
>>> f()  
1
```

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...     return len(s)  
...  
>>> f()  
1  
>>> f()  
2
```

Mutable Default Arguments are Dangerous

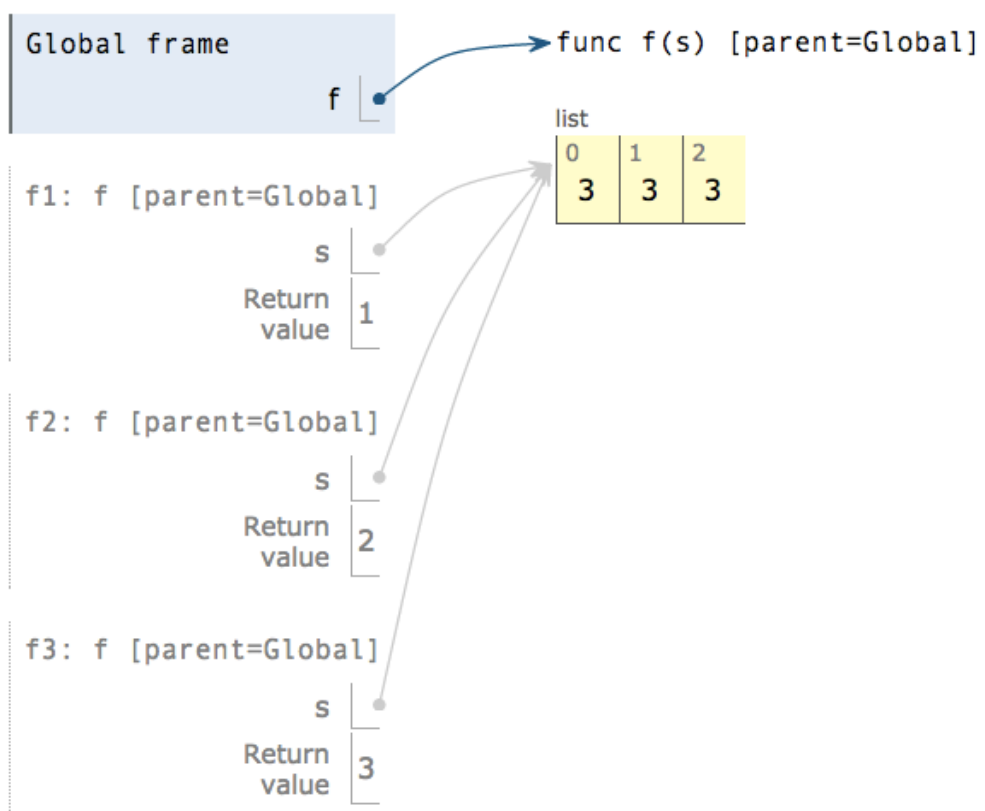
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Lists

Lists in Environment Diagrams

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<code>append</code> adds one element to a list		

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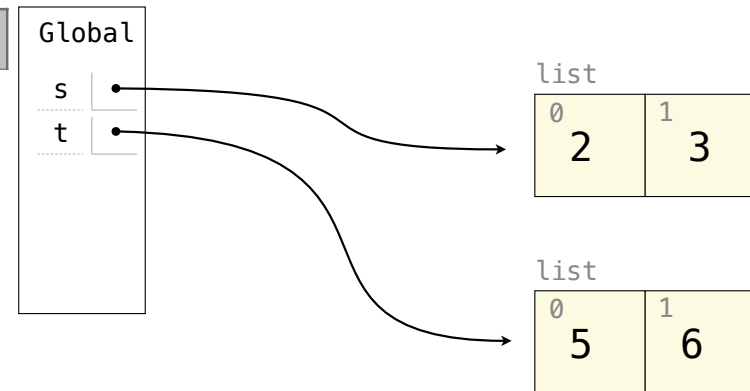
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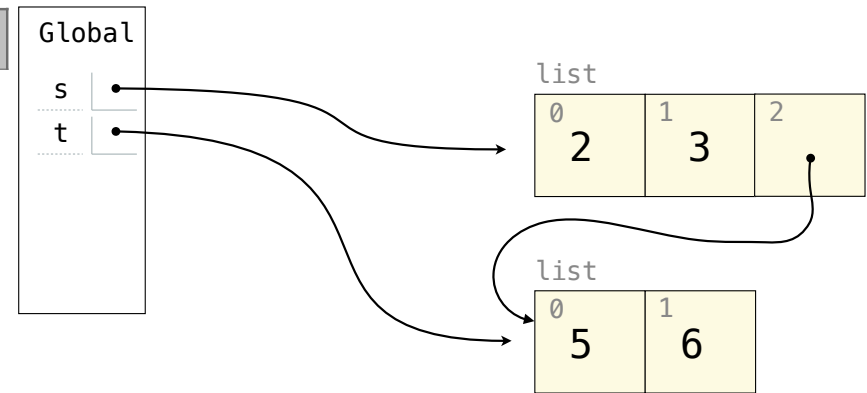
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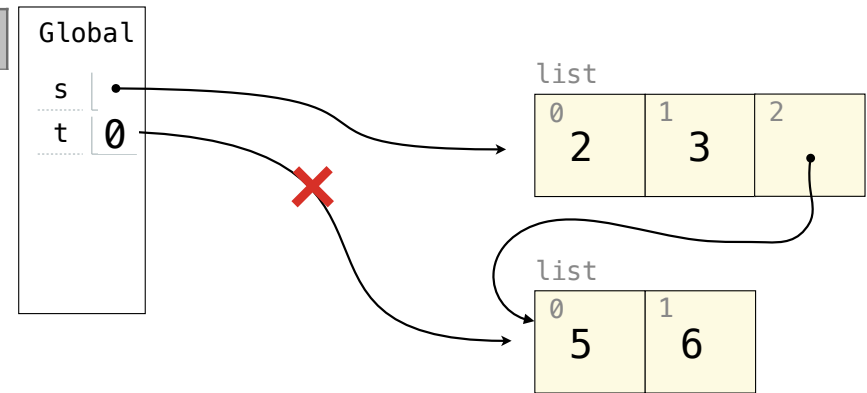
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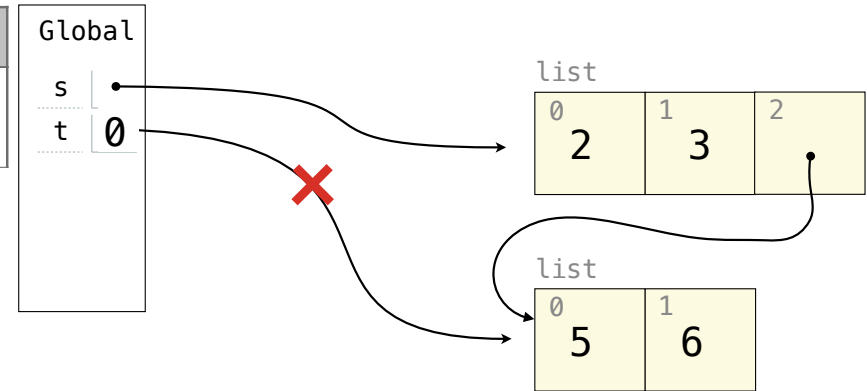
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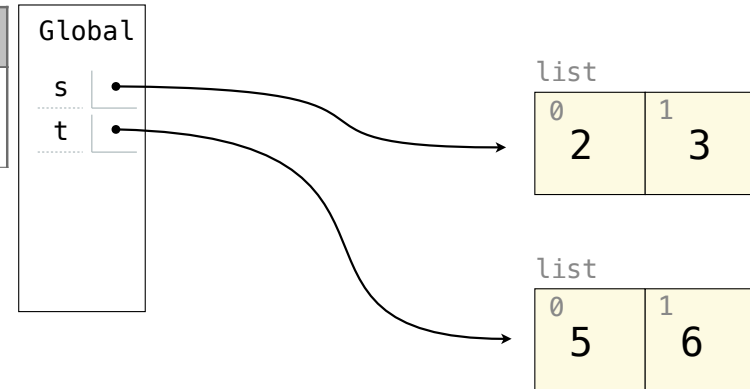
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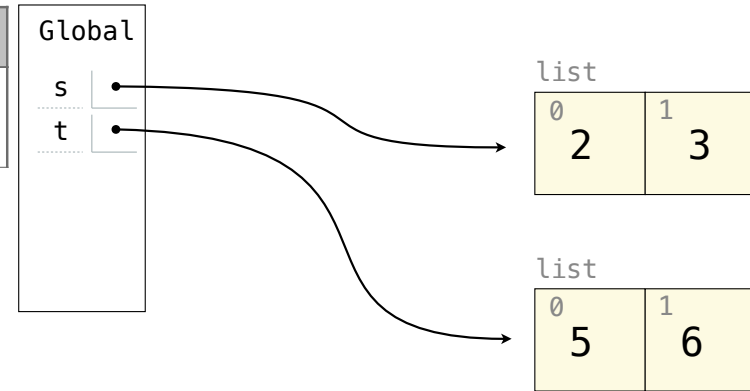
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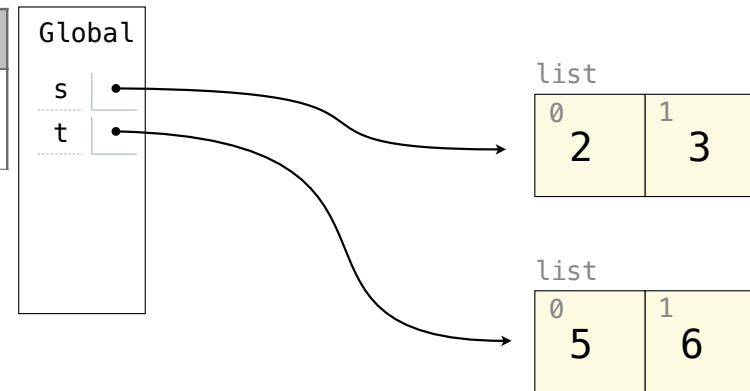
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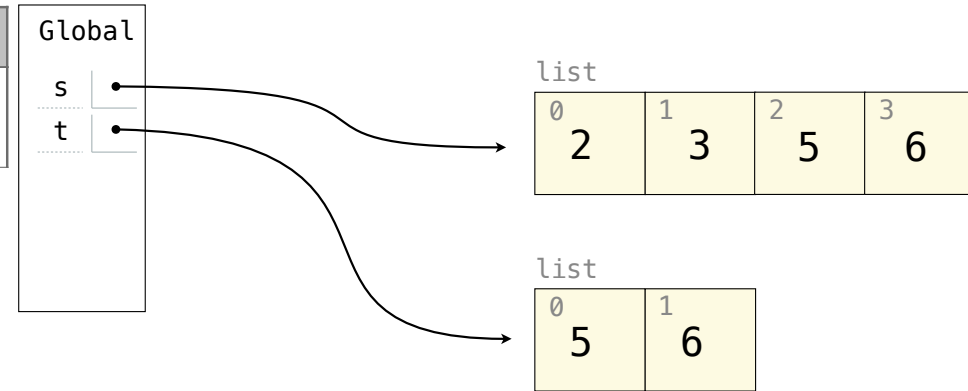
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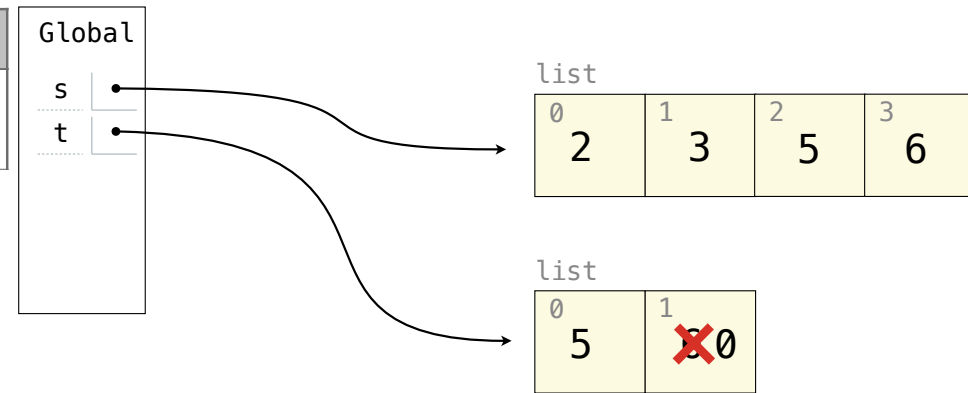
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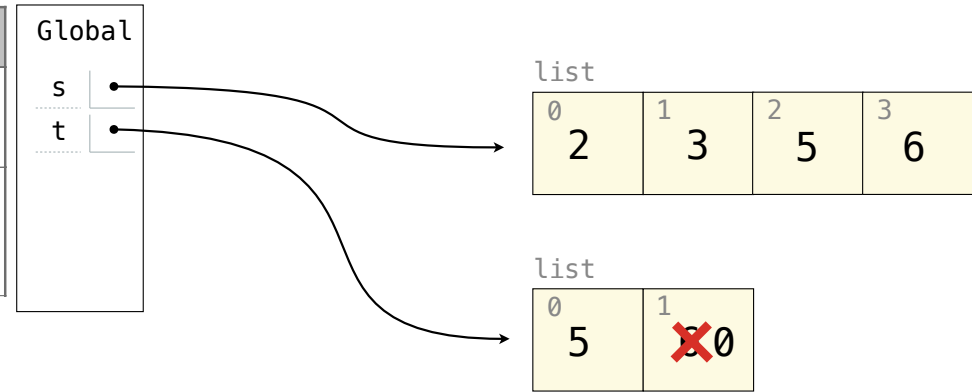
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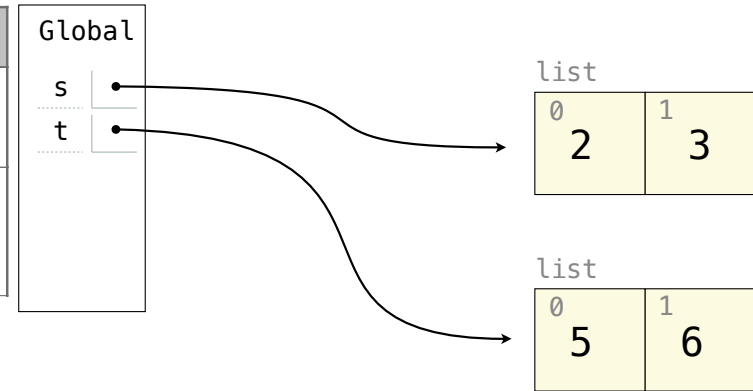
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The diagram illustrates the environment structure. A 'Global' frame contains variables 's' and 't'. An arrow from 's' points to a 'list' frame with elements 2 and 3 at indices 0 and 1. An arrow from 't' points to another 'list' frame with elements 5 and 6 at indices 0 and 1.

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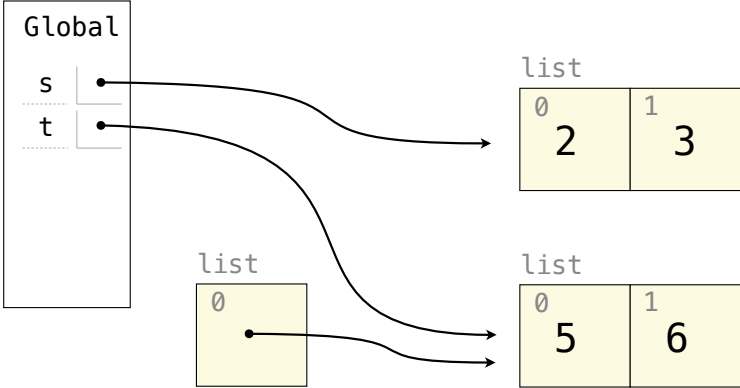
The diagram illustrates the environment frames for the operations. A 'Global' frame contains variables 's' and 't'. An arrow from 's' points to a 'list' frame containing elements 2 and 3. An arrow from 't' points to another 'list' frame containing elements 5 and 6.

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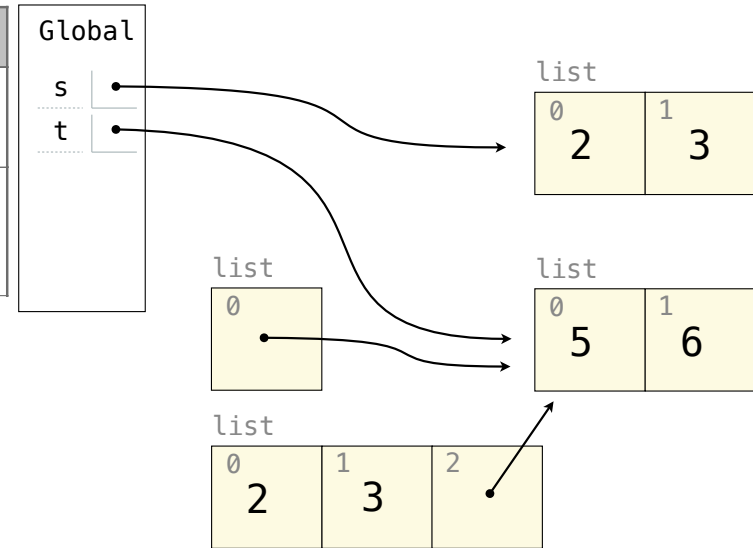
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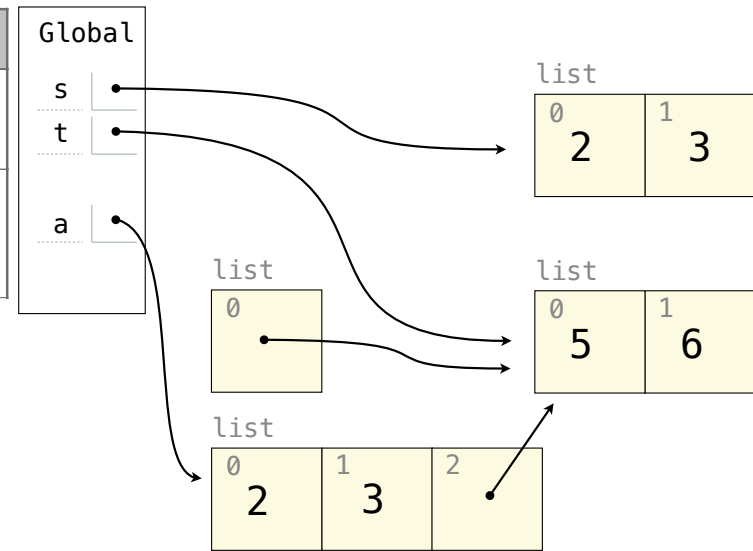
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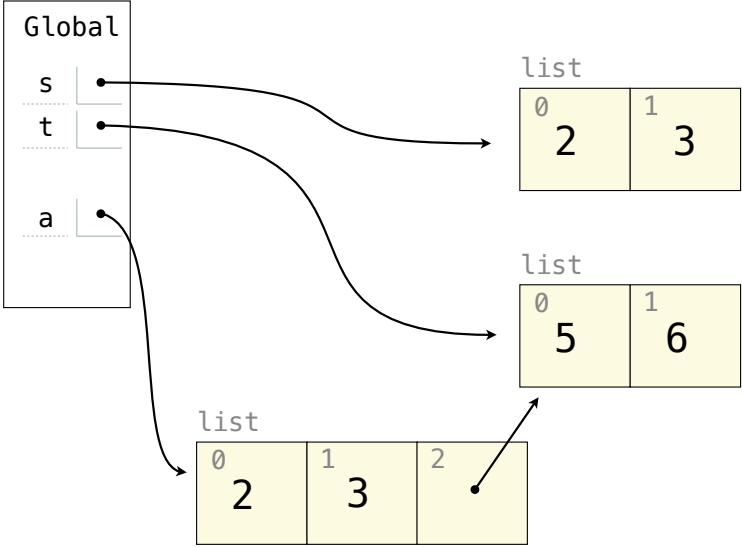


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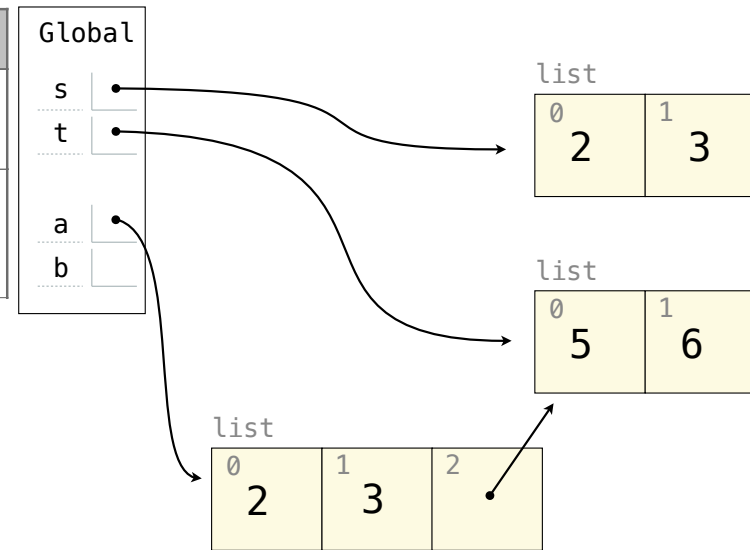
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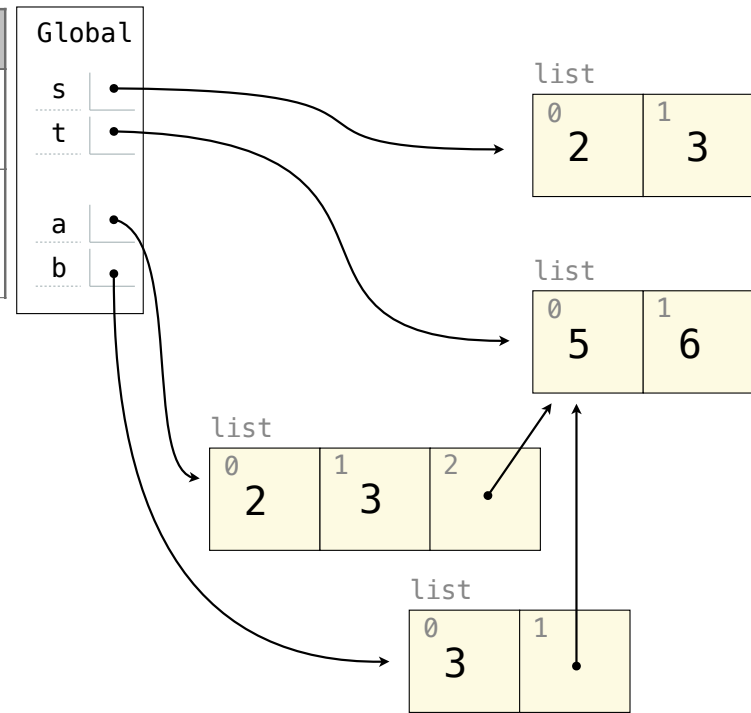
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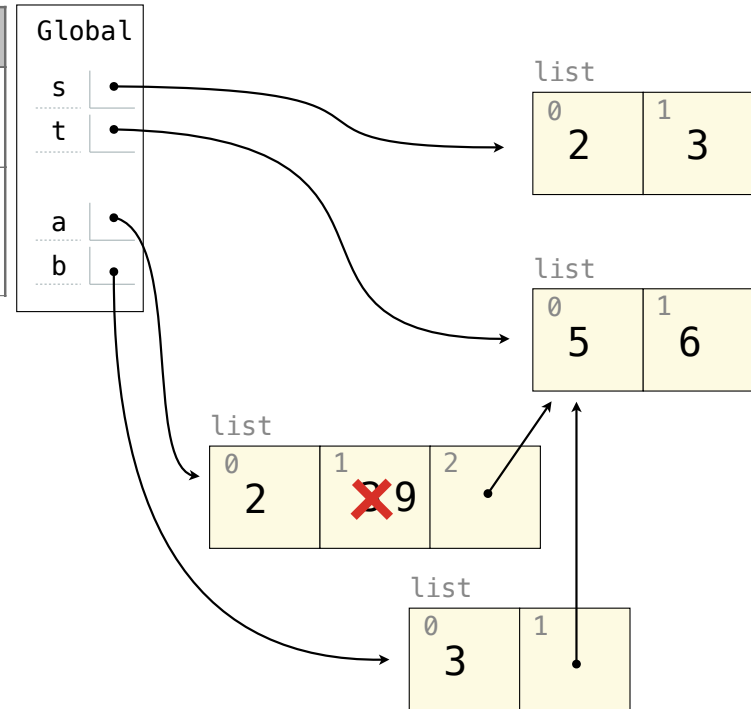
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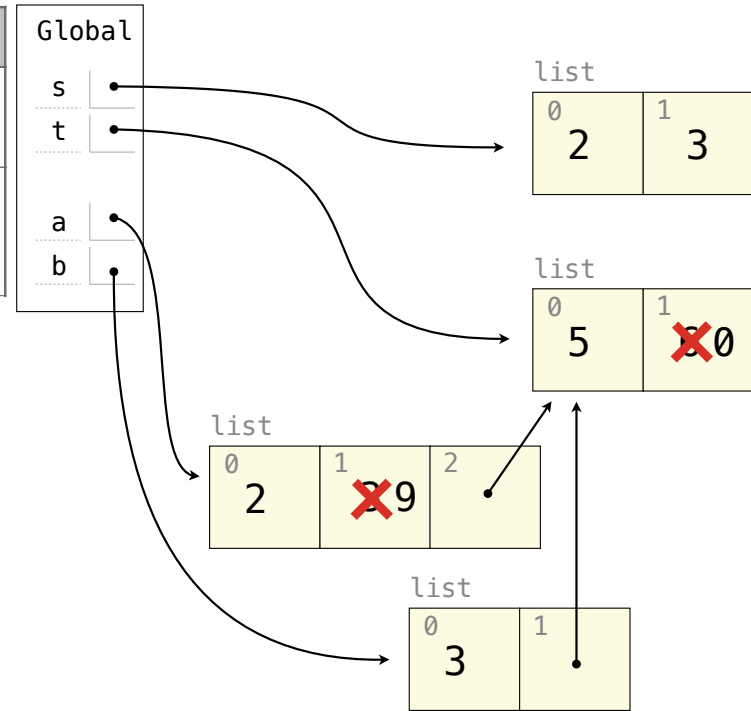
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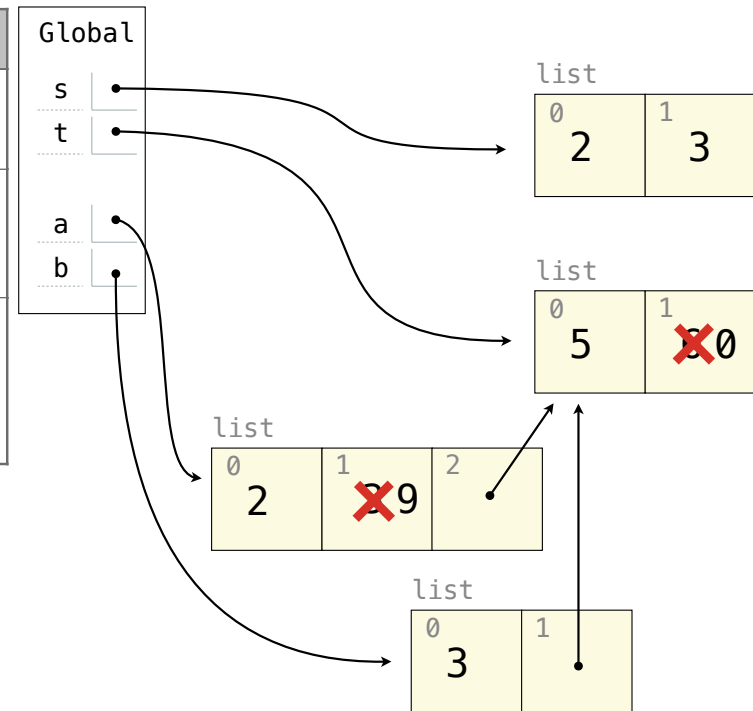
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extend adds all elements in one list to another list	<code>s.extend(t)</code> <code>t[1] = 0</code>	<code>s</code> → [2, 3, 5, 6] <code>t</code> → [5, 0]
addition & slicing create new lists containing existing elements	<code>a = s + [t]</code> <code>b = a[1:]</code> <code>a[1] = 9</code> <code>b[1][1] = 0</code>	<code>s</code> → [2, 3] <code>t</code> → [5, 0] <code>a</code> → [2, 9, [5, 0]] <code>b</code> → [3, [5, 0]]



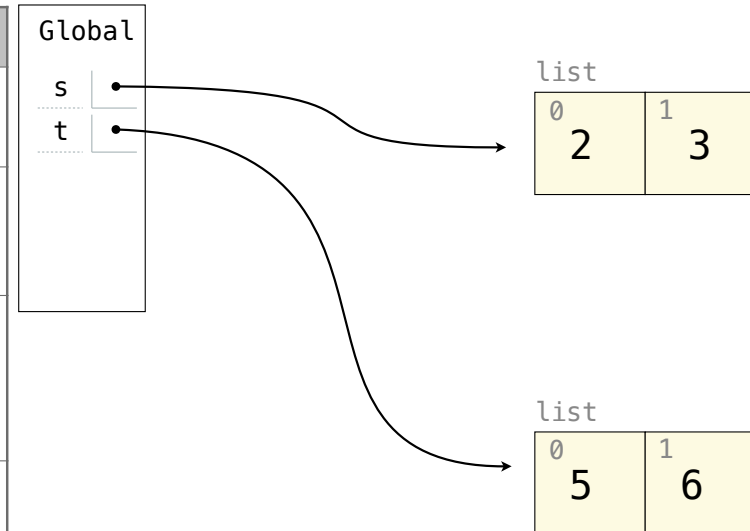
Lists in Environment Diagrams

Assume that before each example below we execute:

`s = [2, 3]`

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append adds one element to a list	<code>s.append(t)</code> <code>t = 0</code>	<code>s</code> → [2, 3, [5, 6]] <code>t</code> → 0
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The list function also creates a new list containing existing elements	<code>t = list(s)</code> <code>s[1] = 0</code>	



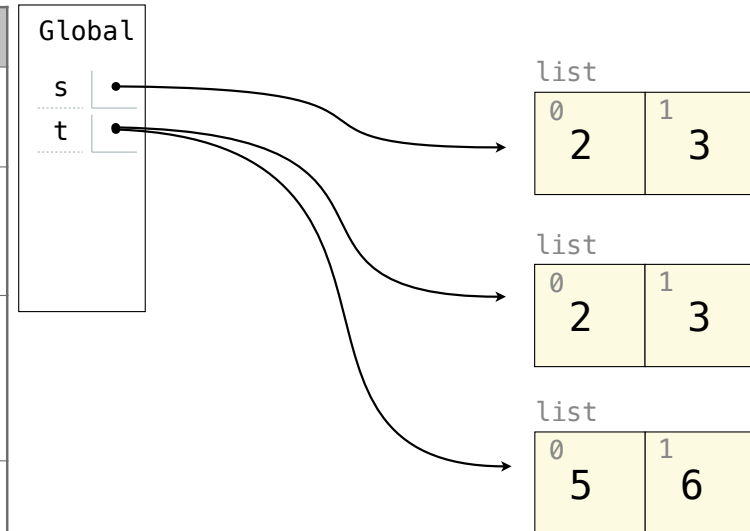
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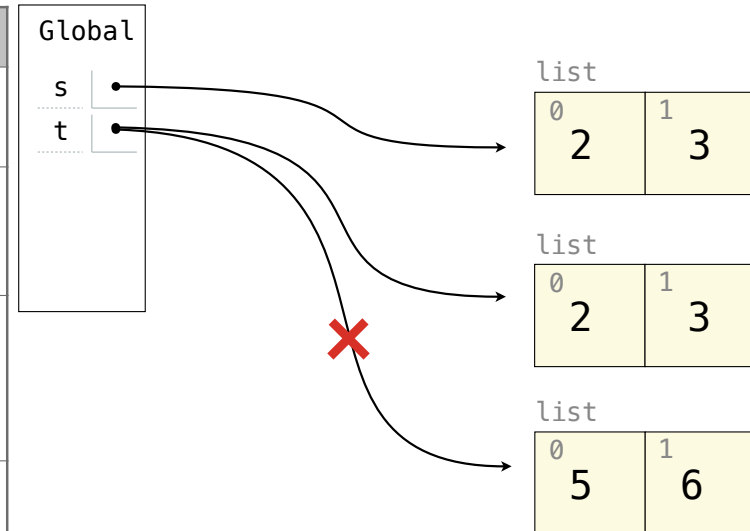
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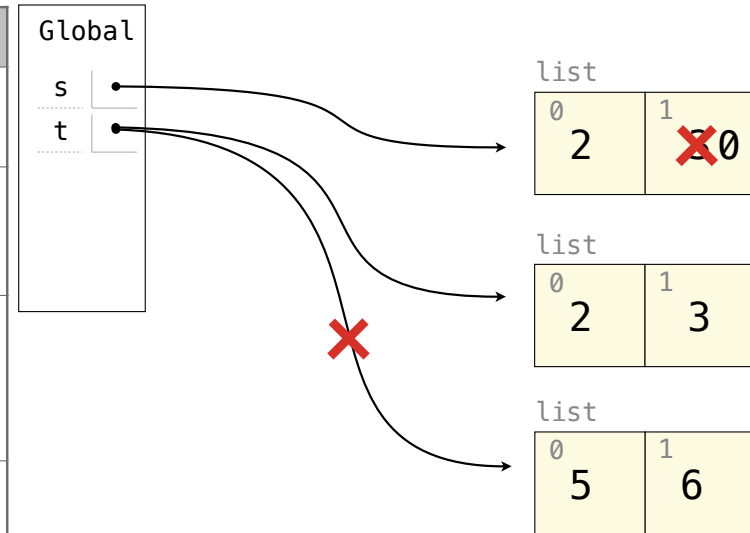
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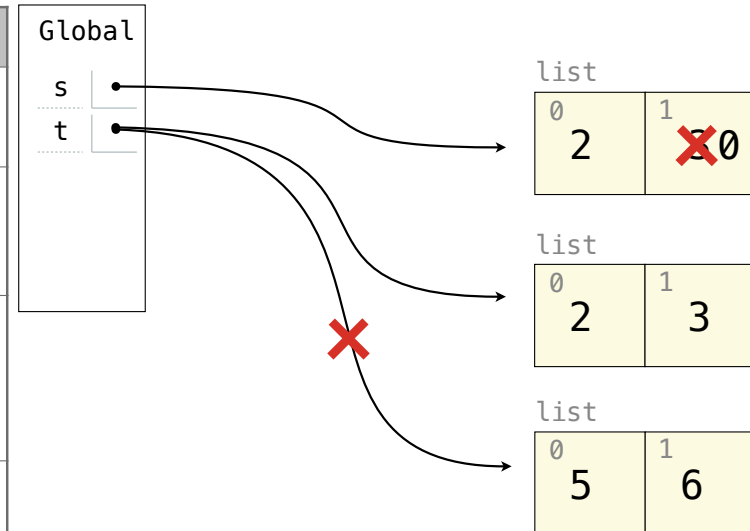
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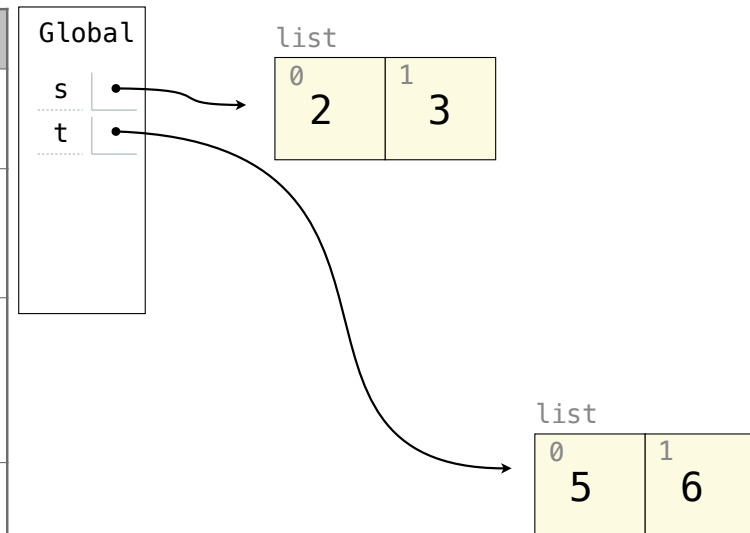
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slice assignment replaces a slice with new values	<code>s[0:0] = t</code> <code>s[3:] = t</code> <code>t[1] = 0</code>	



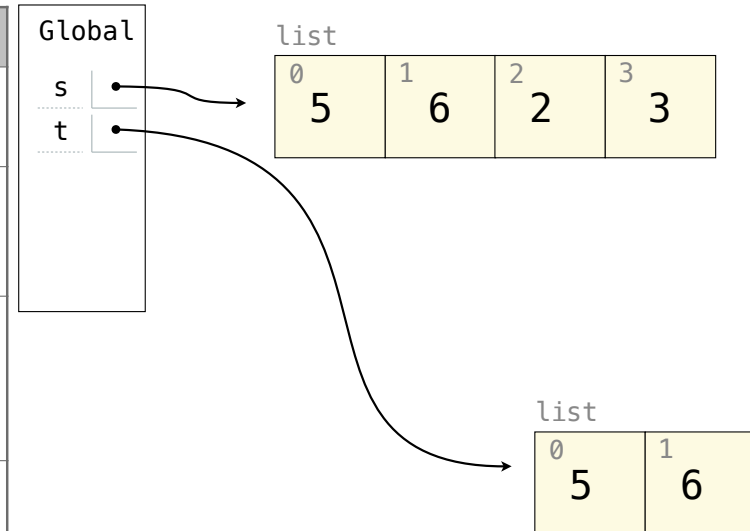
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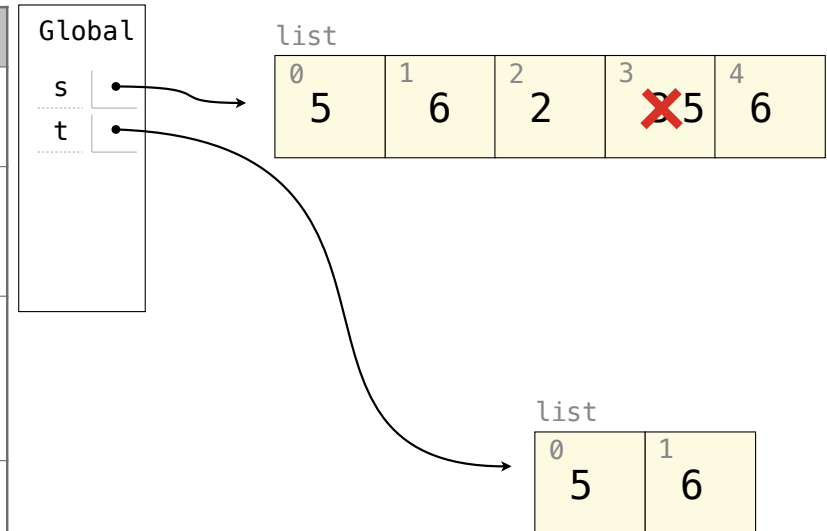
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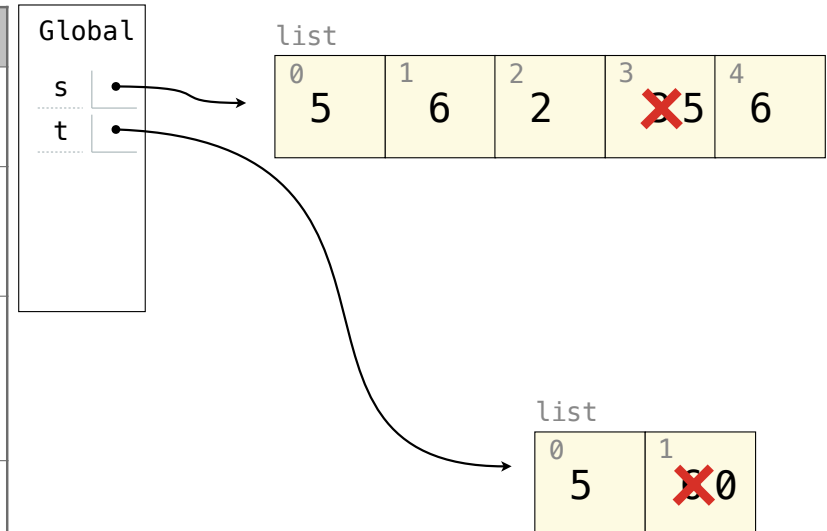
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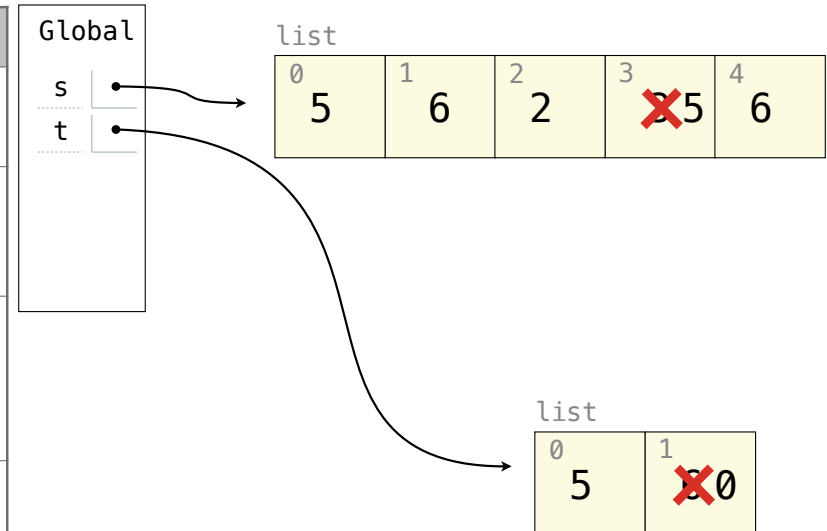
Lists in Environment Diagrams

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addition & slicing create new lists containing existing elements	<code>a = s + [t]</code> <code>b = a[1:]</code> <code>a[1] = 9</code> <code>b[1][1] = 0</code>	<code>s</code> → [2, 3] <code>t</code> → [5, 0] <code>a</code> → [2, 9, [5, 0]] <code>b</code> → [3, [5, 0]]
The list function also creates a new list containing existing elements	<code>t = list(s)</code> <code>s[1] = 0</code>	<code>s</code> → [2, 0] <code>t</code> → [2, 3]
slice assignment replaces a slice with new values	<code>s[0:0] = t</code> <code>s[3:] = t</code> <code>t[1] = 0</code>	<code>s</code> → [5, 6, 2, 5, 6] <code>t</code> → [5, 0]



Lists in Environment Diagrams

Assume that before each example below we execute:

`s = [2, 3]`

`t = [5, 6]`

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Operation	Example	Result
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Lists in Environment Diagrams

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Operation	Example	Result
<code>pop</code> removes & returns the last element		

Lists in Environment Diagrams

Assume that before each example below we execute:

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Operation	Example	Result
<code>pop</code> removes & returns the last element	<code>t = s.pop()</code>	

Lists in Environment Diagrams

Assume that before each example below we execute:

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Operation	Example	Result
<code>pop</code> removes & returns the last element	<code>t = s.pop()</code>	<code>s → [2]</code> <code>t → 3</code>

Lists in Environment Diagrams

Assume that before each example below we execute:

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Operation	Example	Result
pop removes & returns the last element	<code>t = s.pop()</code>	<code>s → [2]</code> <code>t → 3</code>
remove removes the first element equal to the argument		

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Operation	Example	Result
pop removes & returns the last element	<code>t = s.pop()</code>	<code>s → [2]</code> <code>t → 3</code>
remove removes the first element equal to the argument	<code>t.extend(t)</code> <code>t.remove(5)</code>	

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Assume that before each example below we execute:

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pop removes & returns the last element	<code>t = s.pop()</code>	<code>s → [2]</code> <code>t → 3</code>
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slice assignment can remove elements from a list by assigning <code>[]</code> to a slice.		

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Lists in Environment Diagrams

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remove removes the first element equal to the argument	<code>t.extend(t)</code> <code>t.remove(5)</code>	<code>s → [2, 3]</code> <code>t → [6, 5, 6]</code>
slice assignment can remove elements from a list by assigning <code>[]</code> to a slice.	<code>s[:1] = []</code> <code>t[0:2] = []</code>	<code>s → [3]</code> <code>t → []</code>

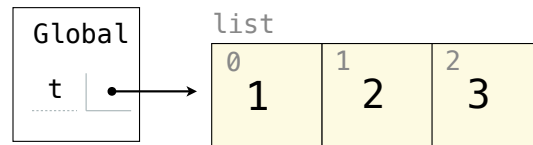
Lists in Lists in Lists in Environment Diagrams

```
t = [1, 2, 3]
t[1:3] = [t]
t.extend(t)
```

```
t = [[1, 2], [3, 4]]
t[0].append(t[1:2])
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Lists in Lists in Lists in Environment Diagrams

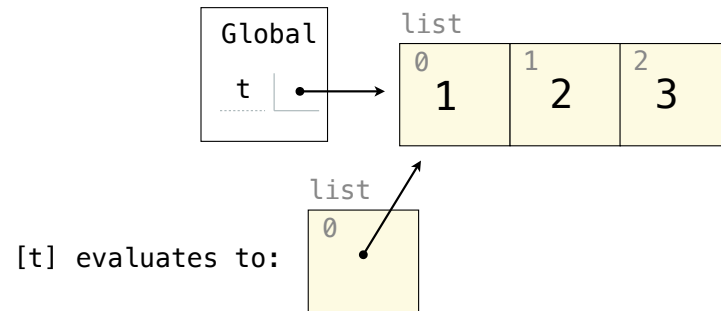
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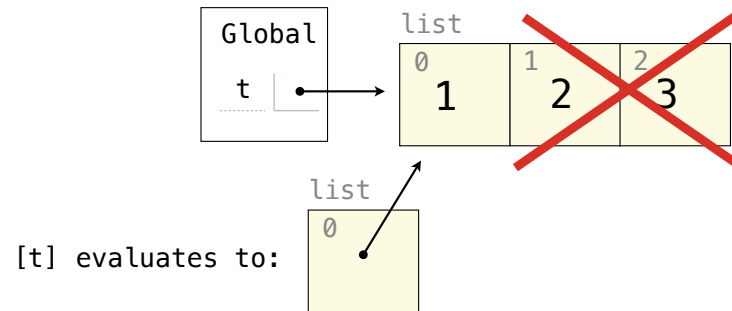
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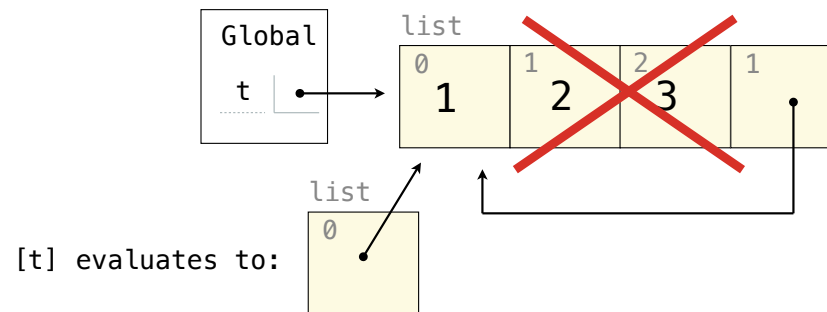
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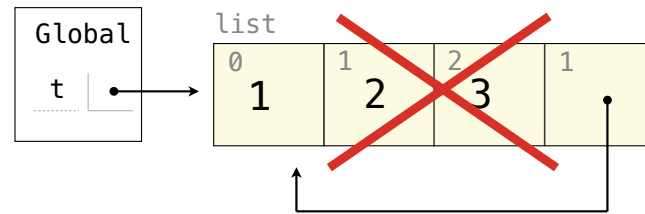
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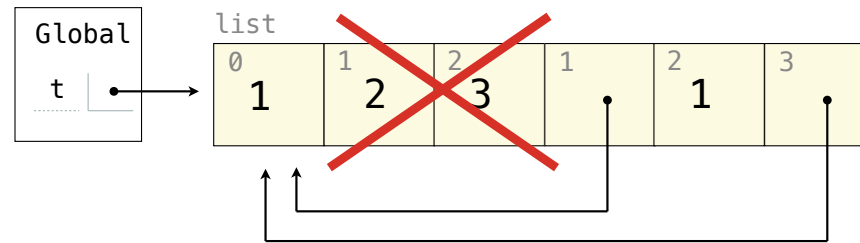
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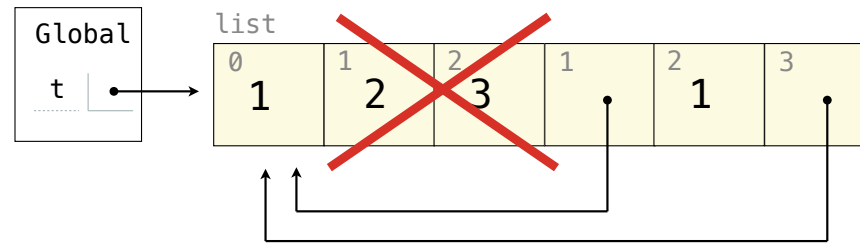
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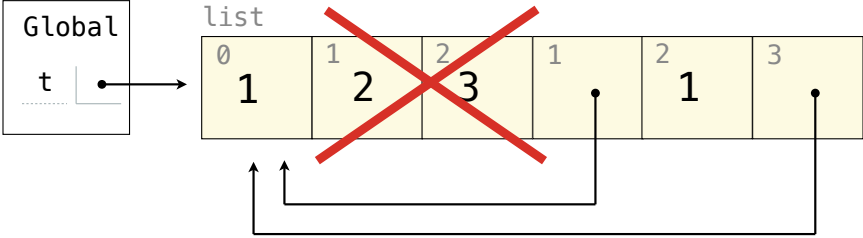


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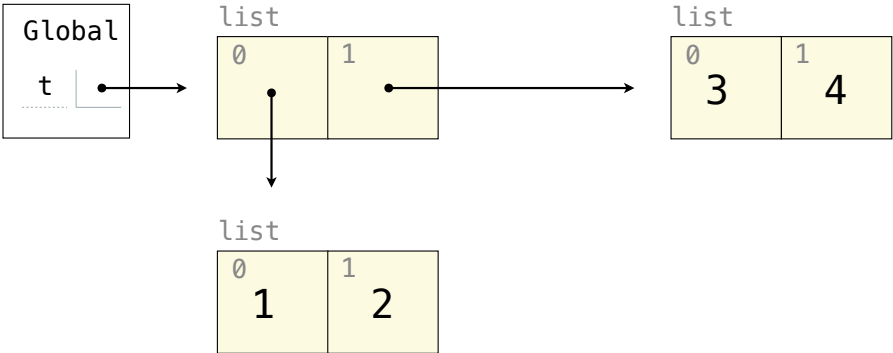
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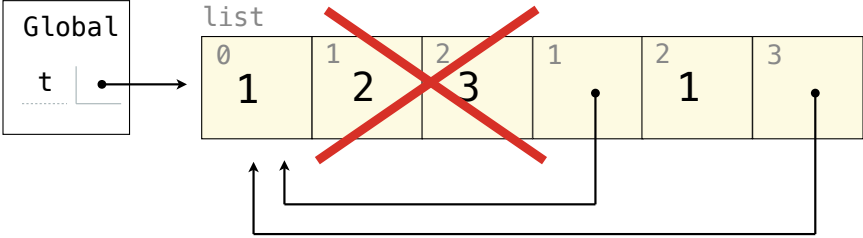
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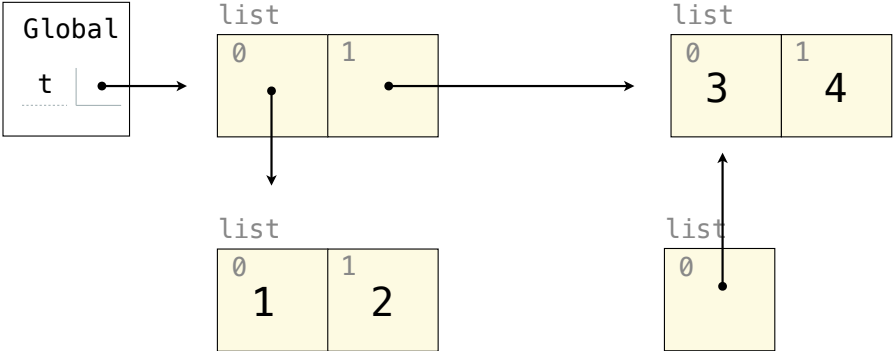
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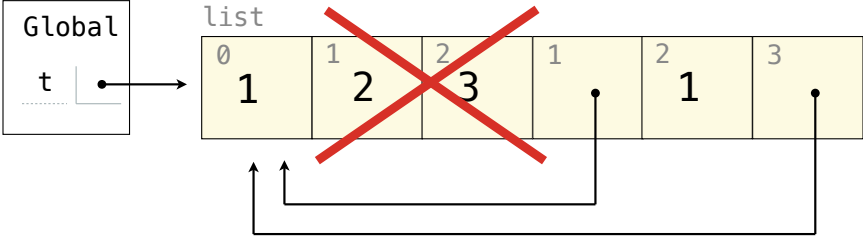
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t[0].append(t[1:2])
```



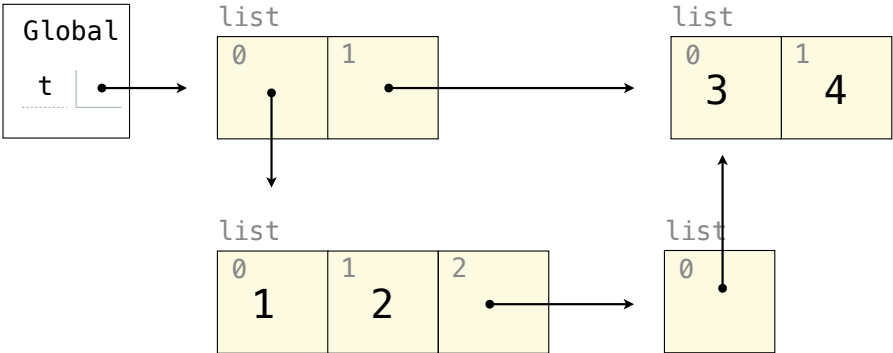
Lists in Lists in Lists in Environment Diagrams

```
t = [1, 2, 3]
t[1:3] = [t]
t.extend(t)
```



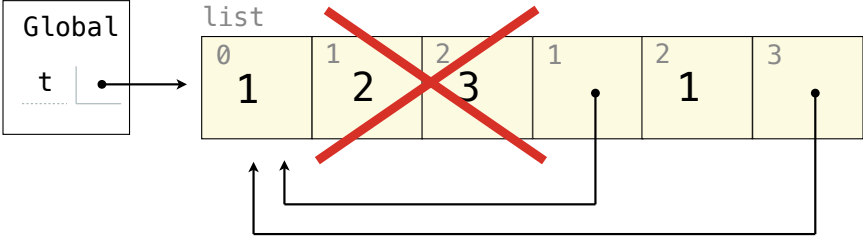
[1, [...], 1, [...]]

```
t = [[1, 2], [3, 4]]
t[0].append(t[1:2])
```



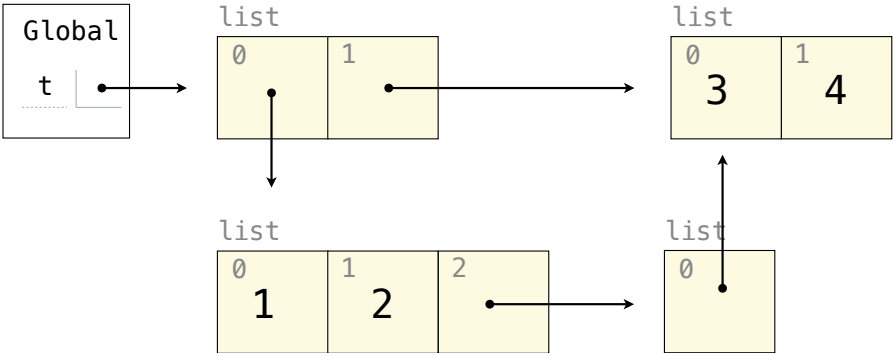
Lists in Lists in Lists in Environment Diagrams

```
t = [1, 2, 3]
t[1:3] = [t]
t.extend(t)
```



[1, [...], 1, [...]]

```
t = [[1, 2], [3, 4]]
t[0].append(t[1:2])
```



[[1, 2, [[3, 4]]], [3, 4]]